

A facilitator's guide for youth workers, leaders, educators and families to accompany the movie, *The Chronicles of Narnia: The Voyage of the Dawn Treader*.





Note to the Facilitator

Dear Group Facilitator:

In a feature film from Walden Media and 20th Century Fox, *The Chronicles of Narnia: The Voyage of the Dawn Treader*, is an on-screen adventure of C.S. Lewis' well-loved children's book of the same name, adapted for the screen. C.S. Lewis was an Irish author who lived and wrote during the early and mid 1900s. While he was a diverse writer, he is best known for his children's fantasy series, *The Chronicles of Narnia*—a series of seven books. There has been debate about the order in which the books should be read, as they were not published in chronological order. Predominantly, they are encouraged to be read today in the following order:

The Magician's Nephew
The Lion, The Witch and The Wardrobe
The Horse and His Boy
Prince Caspian
The Voyage of the Dawn Treader
The Silver Chair
The Last Battle

The story *The Voyage of the Dawn Treader* takes place after the events that occur in *The Lion*, *The Witch and the Wardrobe* and *Prince Caspian*. It may be helpful for youth to read the stories and/or view these movies first to better set the stage for *The Voyage of the Dawn Treader*, but it is not required.

This F.I.L.M. curriculum for *The Voyage of the Dawn Treader* is structured for use after youth have read the story and/or viewed the movie. The guide offers discussion topics, activities and service project ideas for youth ages 10 - 14. Friendship, teamwork and being yourself are some topics covered in this guide.

F.I.L.M. curriculum is made possible through the partnership between Heartland Truly Moving Pictures and the National Collaboration for Youth. Heartland is a non-profit arts organization that seeks to positively impact people's lives through the transformative power of film. The National Collaboration for Youth is a non-profit organization providing a unified voice for its coalition of more than 50 national, non-profit, youth development organizations and concentrates on improving the conditions of youth in the United States and enabling youth to realize their full capabilities.









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The pencil icon designates pages of the curriculum that include activities or that can be distributed to youth as worksheets.

Heartland is proud to partner with Kiwanis International on this F.I.L.M. guide. Kiwanis International is a global organization of volunteers dedicated to changing the world one child and one community at a time.





Introduction

Steps for Youth to Take with *The Voyage of the Dawn Treader*

Objectives for Youth

- Learn the importance of valuing self
- Explore the importance of good friends
- Explore the value of teamwork

Step 1) Read the books and see the movie

The Movie: The Chronicles of Narnia: The Voyage of the Dawn Treader, a FoxWalden production

Step 2) Participate

Take part in meaningful discussions and activities about:

- The similarities and differences from the book to the big screen
- What it means to be a friend
- The importance of teamwork
- Valuing self

Step 3) Take the lead to help others

Engage in a project within your community based on lessons learned in this curriculum. Project ideas are included in the curriculum; there is also a free, downloadable service-learning supplement to assist in the planning and managing of *The Chronicles of Narnia: The Voyage of the Dawn Treader* service projects. Please visit www.youthfilmproject.org/resources.htm to download the supplement.



Module One: From Book to Screen

Note to the Facilitator:

The section "From Book to Screen" allows your youth to discuss the similarities and differences between the book and the movie. It also helps explore the world of Narnia in greater detail through various activities that examine the different facets of Narnia brought to life in both the book and the movie.

Objectives for Youth

- Explore the differences between The Voyage of the Dawn Treader book and movie
- · Engage in activities to help better understand the land of Narnia





Module One: From Book to Screen Section One: Bringing the Story to the Screen

Instructions: Individually, or as a group, discuss the questions below.

If you've read the book *The Voyage of the Dawn Treader* and seen the movie, you might recognize a few differences between the two. These differences were written into the movie script with careful consideration by the movie's director, Michael Apted. These changes are based on parts of another *Chronicles of Narnia* book, *The Silver Chair*.

Discussion Questions

- What were the similarities between the book and the movie?
- How were the book and the movie different?
- What were your favorite parts of the book, *The Voyage of the Dawn Treader*? Were they your favorite parts of the movie? Why?
- What parts of the movie were based on the book, *The Voyage of the Dawn Treader*? Which parts were based on *The Silver Chair*?
- How did these changes impact your appreciation of the film?
- Are there any parts of the story that you would have added or removed? Why would you choose these parts to change?

To learn more about the reasons for these changes, read Carla Hay's interview for the Examiner with *The Voyage of the Dawn Treader* director, Michael Apted: www.examiner.com/celebrity-q-a-in-national/michael-apted-steers-the-voyage-of-the-dawn-treader-to-a-3d-narnia-adventure

Writing Activity

Think of a book series you know and love, including *The Chronicles of Narnia*. Being as creative as possible, think of all the best parts from each book in the series. Think about how you could combine your favorite elements from each story to create one single movie that sums up the entire series. Is it possible?

On the following page write a synopsis of the movie you have imagined based on the most exciting and important details found in each book in the series.



Module One: From Book to Screen Activity One: Bringing the Story to the Screen



Module One: From Book to Screen Section Two: Exploring the Lands of Narnia

ACTIVITY

Prince Caspian, the Pevensie siblings and Eustace, along with the crew of the Dawn Treader, travel from island to island in search of the seven missing Lords. Each island the crew visits is made up of distinct creatures, unique environments and odd happenings.

Instructions: Use the space below to draw a magical land with the environment and creatures you dream of. On the back of this paper, create a name for this land describe what makes it special.



Module Two: Friendship and Teamwork

Note to the Facilitator:

The crew of the Dawn Treader, along with the Pevensie siblings and Eustace, learn a lot about friendship and teamwork along the course of their voyage. Together they encounter frightening situations and exciting adventures, and through it all come out as a better team.

The following section is designed to engage youth in thinking about what it means to be a good friend, evaluate some of their own friendships and learn about working with others as a team.

Objectives for Youth

- Explore the landscape of personal friendships
- Learn what it means to be a good friend
- Identify what it takes to work well as a team





Module Two: Friendship and Teamwork Section One: Being a Good Friend

Edmund and Lucy begin the film on rocky terms with their cousin Eustace. However, throughout the course of the film, the three relatives learn to become friends instead of enemies.

Instructions: Using the questions below, discuss friendship in the movie and in your own life.

Discussion Questions

- As the movie begins, Eustace gives Lucy, Edmund and all those he meets on the Dawn Treader a hard time by taunting them, contradicting what people say and making fun of their thoughts and opinions. What did you think of the way Eustace behaved?
- Have you ever met anyone who behaved similarly to Eustace? In what way?
- How do you respond to people who behave like Eustace? Do they make good friends?
- What were some situations that Eustace experienced, which caused him to gradually be more kind to others?
- Why do you believe that when Eustace turned into a dragon he began to truly transform into a kinder, better friend?
- Have you ever experienced a situation that helped you realize you had been treating people in your life badly? What was that situation and did you change your behavior because of it?
- Who are some of your best friends? What qualities do they each have that you most admire? Why do you admire these qualities?
- As a friend to others, what do you think are your best characteristics? Are there people in your life who have taught you to be a good friend? Who are they and how did they help you become a good friend?



Module Two: Friendship and Teamwork Section Two: Embracing Differences

When Eustace enters Narnia he encounters all types of creatures he had never imagined. It takes Eustace some time, but he eventually learns to accept these different creatures and to treat everyone equally.

Instructions: Using the questions below, discuss making friends with those who are different than you.

Discussion Questions

- How did Eustace treat Reepicheep when they first met? Why do you think he treated Reepicheep so poorly when all the other people on the crew of the Dawn Treader treated Reepicheep with great respect?
- Reepicheep is different from Eustace and for that reason he seems unfamiliar and scary to Eustace. Why do you think that Reepicheep's differences frightened Eustace? What other characters does Eustace treat badly because they are different?
- Have you ever noticed yourself being unkind to someone else who is different from you? How were they different? Why did those particular differences make you treat them differently?
- Have you ever been treated differently from others because something about you was different? If so, how did this make you feel?
- Do you think that if others knew more about you, or if you knew more about someone else, that you would treat them in a different way?

Activity

Take the time to get to know those around you. Split up into groups of two, making sure to partner with someone you do not know well. Interview this person and ask him or her questions about about their hobbies, their favorite sports, favorite books and other questions you have about this person that will help you better understand one another.

After about 15 minutes, once everyone has learned about his or her partner, regroup and have each group of two stand up and share information about his or her partner with the rest of the class. Everyone might learn something new about a classmate!



Module Two: Friendship and Teamwork Section Three: Working as a Team

The crew of the Dawn Treader had to work together to do everyday things like sail the ship and prepare meals for all on board. The crew also had to work together to do extraordinary things such as rescue crewmates from scary situations and save the Dawn Treader from a dangerous sea monster!

This isn't unlike how people have to work together as a team each day. While we have to work as a team during exciting events such as basketball or softball games, people also have to work hard at the little team efforts we put forth every day.

Instructions: Use the discussion points below to explore the different ways people work in teams each day.

Discussion Questions

- Are you involved with any team sports or team activities? How do you and the members of your team work together?
- What are some similarities between how you work together with others on a team and how you work with members of your family or your friends? What are some differences?
- If you have trouble getting along with certain people, what are some skills you have learned from working on a team that you can bring to a situation with family or friends? How do you think these teamwork skills will help you better get along with these individuals?
- As a group, think about and discuss some of the examples of teamwork displayed in the movie. When was teamwork most important? When did people have a difficult time working as a team? Why?

Activity

Organize your youth in groups of three or four and have each group build their very own Dawn Treader sailing ship. Using objects from the recycling such as milkjugs, soda bottles, cans and other materials, see what type of vessel each team can build. Once all the miniature Dawn Treaders are built, supervise each group as they launch their ships in a body of water such as a pool or small pond and see if any float or sail.

Working together as a team is the most important outcome of this activity!



Module Three: Being Yourself

Note to the Facilitator:

This module is set up to help youth realize how special and unique each person is. Just as Lucy and Eustace realized each was special over the course of the film, youth will realize the uniqueness each of them possess.

Whether youth are struggling with fitting in, peer pressure or not feeling comfortable in their own skin, this section offers discussion questions on each topic.

Objectives for Youth

- Explore individual fears and think about how to overcome them
- · Recognize peer pressure and temptation
- Identify and celebrate unique traits each person possesses





Module Three: Being Yourself Section One: Overcoming Fears

In the movie the characters battle a green mist that causes people to encounter some of their darkest fears. While there is not a green mist in our life, there are many things that cause people to experience fear each day.

Instructions: Use the following section to explore the different circumstances in our lives that cause fear and, as a group, discuss how to overcome these fears.

Discussion Questions

- What are some fears that you experience?
- Are there any circumstances that cause these fears? What are these circumstances?
- How do your fears impact your life? Are there things you'd like to do but don't due to fear?
- Do you ever talk about your fears with others? Why or why not?
- Not all fears are bad. What are some fears you have that help you make good decisions and cause you to be more thoughtful in your actions?

Small Group Discussion

Instructions: After discussing the questions above as a large group, partner in groups of two or three and take turns answering the following questions.

- What are some things you used to be scared of?
- What helped you overcome those fears?
- Looking back at the fears you have overcome, what do you think about those old fears? Were they reasonable fears?
- Will the methods you used to help overcome some of your old fears help you overcome some of your current fears? If so, explain how. If not, what are some ideas that you or other members of your group have to help you overcome your current fears?
- What will overcoming some of your current fears allow you to do in the future?



Module Three: Being Yourself Section Two: Temptation and Peer Pressure

There are many instances in *The Voyage of the Dawn Treader* during which the characters are faced with temptation of all kinds. Everyday life is much the same as people face many tempations of all kinds.

Instructions: Use the following section to discuss dealing with temptation and peer pressure.

Discussion Questions:

- What were the things that tempted each of the characters in *The Voyage of the Dawn Treader*? Focus in particular on Eustace, Lucy and Edmund. Why did those things tempt each character so much?
- What happened to each character when he or she gave in to temptation? Does giving in to temptation always have such drastic results?
- What are some big and small effects of giving in to things that tempt you, whether good or bad?
- Are there people in your life who try to tempt you to do things that have negative consequences? How do you deal with these people and these situations?
- What are you tempted by each day? Are some of the temptations you face harder to resist than others? Why?

Defining and Dealing with Peer Pressure

Peers are people in your age group or people you hang out with in a group. *Peer pressure* is when your peers, through either their actions or by their words, cause you to feel like you have to do something that you wouldn't normally. Your peers can pressure you to bully people, smoke or drink, or go places you do not have permission to go.

While peer pressure often has negative results, it isn't always a bad thing. Sometimes our peers can encourage positive behavior and actions by example.

- Have you ever experienced peer pressure?
- If you have ever given into peer pressure, what was the outcome? If you have stood up against peer pressure, what were the results?
- How does giving in to peer pressure feel? How does standing up against peer pressure feel? Which feeling do you like better? Why?



Module Three: Being Yourself Section Three: Embracing You

Throughout the movie Lucy struggles with her feelings towards her sister Susan. Lucy thinks that Susan is beautiful and she wants to be just like her. Every day many of us struggle with wanting to be different in some way.

Instructions: Use the following section to discuss ways to embrace the unique qualities each person has.

Discussion Questions:

- Like Lucy, have you ever experienced wanting to be different or to be someone else entirely? Why?
- What are some qualities you admire in others? What are qualities you admire about yourself?
- If there are things about yourself you want to change, what are they and why do you want to change them? Is it realistic to want to change these things about yourself? How would your life be different if these things about you changed?
- In the movie Aslan says to Lucy, "Don't run from who you are." We saw some consequences of what happened when Lucy tried to run away from who she was. What happened to her? What did Lucy learn about herself and about how her unique character was so important to others?
- Have you ever tried to run from who you are? What happened?
- What are some of your best qualities? What are some qualities about yourself, perhaps jealously, selfishness, procrastination or something else, that you noticed and decided to change?
- Lucy eventually learns to accept who she is and be true to her character. Are there places that you feel most comfortable being yourself? Where and with whom? Why do you feel most comfortable in these environments and with these people?

Activity

The activity on the following page encourages youth to think about places in which they feel most comfortable and why those places allow them to be the most authentic version of themselves.



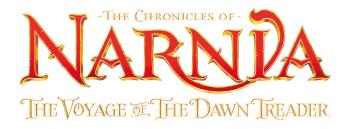
Module Three: Being Yourself Section Three: Embracing You

ACTIVITY

Sometimes it's hard to feel comfortable with and embrace who you are. Lots of people have different expectations for the way we should act and look, as well as have different opinions on what we should be interested in. As you explore being true to yourself, it's important to explore different places where you feel most comfortable and realize the reasons you feel most comfortable in these places.

Instructions: Use the chart below to explore those places you feel most and least comfortable, and then explain why you feel that way in each situation.

	I feel	Why?
At Home	Comfortable	I can listen to the music I like and wear what I want, and no one questions my taste and style.
With Friends		
At School		
At Summer Camp		
In my after school organization		
Other		



Module Four: Take the Lead

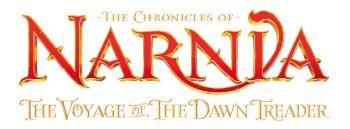
Note to the Facilitator:

Through this guide your youth have explored not only the story told in *The Voyage of the Dawn Treader*, but also have explored teamwork and embracing oneself. In order to help your youth best implement these new lessons they have learned, use the following section to help your youth use their new understanding and skills to help others in their community to realize these same lessons.

Objectives for Youth:

- Help others realize their unique and special qualities
- · Advocate to stop bullying in their communities





Module Four: Take the Lead

Instructions: Use the following suggestions to make a difference in your community.

Over the course of the film both Lucy and Eustace learn to accept and embrace who they are. Lots of people have different expectations for people in their lives. While parents and teachers might expect one thing from youth, peers and friends might expect something completely different. It can be very confusing for some people to figure out who they really are as they learn to deal with different people's expectations.

Take the opportunity to help others appreciate who they are and embrace everything good about their character and personality. Use the following suggestions to get started.

- Throw a "Come as You Are" party. Host a party for friends and school mates, creating a comfortable environment where people will feel welcome and accepted. When inviting people, encourage them to think about those things that truly define them but that might sometimes get disguised or hidden. This includes the music people listen to, the activities people enjoy and even the way people dress or do their hair. People might begin to see that sharing parts of who they are with others is fun and it might help open other people's eyes about neat interests or hobbies, new musicians and even new styles of clothing!
- Bullying is a big problem in lots of schools and communities. Bullies often pick on others, making fun of people and focusing on their insecurities. Take a stand against bullying in your school, community or online in one of the following ways: be a buddy to someone who is being bullied, stand tall and be proud of who you are and help others prevent bullying by visiting Stop Bullying Now! www.stopbullyingnow.hrsa.gov
- Lucy always felt jealous of her older sister Susan and felt as though she lived in Susan's shadow. Think about siblings or other people in your life who might feel as though they live in your shadow. Think about ways you can encourage them to be happy with who they are and to pursue activities and interests that are their own. By taking a special interest in someone who looks up to you, you can help build their confidence and help them better appreciate all the good things they have to offer.



Post Program Stories

Dear Group Facilitator,

Please take a few moments to share your experience using *The Chronicles of Narnia: The Voyage of the Dawn Treader* Activity Guide with your youth at www.trulymovingpictures.org/institute/film-project/my-story. Your comments and stories serve to inspire others and help keep the F.I.L.M. Project alive.

Thank you for your support!

Sincerely yours,

The F.I.L.M. Team

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the FILM team

